

First Regular Session
Sixty-eighth General Assembly
STATE OF COLORADO

INTRODUCED

LLS NO. 11-0144.01 Jason Gelender

HOUSE BILL 11-1118

HOUSE SPONSORSHIP

Kerr J., Acree, Gardner D., Miklosi

SENATE SPONSORSHIP

Carroll, Tochtrop

House Committees
Transportation

Senate Committees

A BILL FOR AN ACT

101 CONCERNING AUTHORIZATION FOR THE STATE AUDITOR TO CONDUCT
102 A PERFORMANCE AUDIT OF A PUBLIC HIGHWAY AUTHORITY.

Bill Summary

(Note: This summary applies to this bill as introduced and does not reflect any amendments that may be subsequently adopted. If this bill passes third reading in the house of introduction, a bill summary that applies to the reengrossed version of this bill will be available at <http://www.leg.state.co.us/billssummaries>.)

Legislative Audit Committee. The bill authorizes the state auditor to conduct a performance audit of any public highway authority as required to do so by the legislative audit committee.

Shading denotes HOUSE amendment. Double underlining denotes SENATE amendment.
Capital letters indicate new material to be added to existing statute.
Dashes through the words indicate deletions from existing statute.

1 *Be it enacted by the General Assembly of the State of Colorado:*

2 **SECTION 1.** Part 1 of article 3 of title 2, Colorado Revised
3 Statutes, is amended BY THE ADDITION OF A NEW SECTION to
4 read:

5 **2-3-121. Performance audits of public highway authorities.**
6 AT THE DISCRETION OF THE LEGISLATIVE AUDIT COMMITTEE, THE STATE
7 AUDITOR SHALL CONDUCT OR CAUSE TO BE CONDUCTED A PERFORMANCE
8 AUDIT OF ANY PUBLIC HIGHWAY AUTHORITY CREATED AND OPERATING
9 PURSUANT TO PART 5 OF ARTICLE 4 OF TITLE 43, C.R.S. THE STATE
10 AUDITOR SHALL PREPARE A REPORT AND RECOMMENDATIONS ON EACH
11 AUDIT CONDUCTED AND SHALL PRESENT THE REPORT AND
12 RECOMMENDATIONS TO THE COMMITTEE.

13 **SECTION 2. Safety clause.** The general assembly hereby finds,
14 determines, and declares that this act is necessary for the immediate
15 preservation of the public peace, health, and safety.