

Second Regular Session
Sixty-eighth General Assembly
STATE OF COLORADO

REENGROSSED

*This Version Includes All Amendments
Adopted in the House of Introduction*

LLS NO. 12-0701.01 Kate Meyer x4348

HOUSE BILL 12-1246

HOUSE SPONSORSHIP

Becker, Gerou, Levy

SENATE SPONSORSHIP

Hodge, Steadman, Lambert

House Committees

Finance
Appropriations

Senate Committees

A BILL FOR AN ACT

101 **CONCERNING A REVERSAL OF THE ANNUAL PAYDAY SHIFT AS IT**
102 **APPLIES TO STATE EMPLOYEES PAID ON A BIWEEKLY BASIS, AND**
103 **MAKING AN APPROPRIATION IN CONNECTION THEREWITH.**

Bill Summary

(Note: This summary applies to this bill as introduced and does not reflect any amendments that may be subsequently adopted. If this bill passes third reading in the house of introduction, a bill summary that applies to the reengrossed version of this bill will be available at <http://www.leg.state.co.us/billsummaries>.)

Joint Budget Committee. As a result of the payday shift effected by Senate Bill 03-197, payment to state employees who are paid on a biweekly basis is delayed from late June to the first working day in July each year. Commencing with the 2012-13 state fiscal year, the bill

Shading denotes HOUSE amendment. Double underlining denotes SENATE amendment.
Capital letters indicate new material to be added to existing statute.
Dashes through the words indicate deletions from existing statute.

HOUSE
3rd Reading Unamended
February 22, 2012

HOUSE
Amended 2nd Reading
February 21, 2012

reverses the payday shift for state employees who are paid on a biweekly basis so that such employees will be paid in June in accordance with their regular 2-week payment schedule.

1 *Be it enacted by the General Assembly of the State of Colorado:*

2 **SECTION 1.** In Colorado Revised Statutes, 24-50-104, **amend**
3 (8) (a.6) as follows:

4 **24-50-104. Job evaluation and compensation. (8) Payroll.**
5 (a.6) For state employment positions that are not otherwise covered by
6 paragraph (a) or (a.5) of this subsection (8), whether or not ~~such~~ THE
7 positions are in the state personnel system:

8 (I) Salaries paid on a biweekly basis for the pay period
9 commencing on May 31, 2003, and ending on June 13, 2003, shall be
10 paid on July 1, 2003; ~~and~~

11 (II) Effective July 1, 2003, FOR WORK PERFORMED THROUGH JUNE
12 30, 2012, salaries paid on a biweekly basis for the fourteen-day pay period
13 preceding the first fourteen-day pay period for which salaries paid on a
14 biweekly basis for any work performed during the month of June are paid
15 on or after July 1 shall be paid on the first working day of July; AND

16 (III) EFFECTIVE JULY 1, 2012, SALARIES PAID ON A BIWEEKLY
17 BASIS SHALL BE PAID FOURTEEN DAYS AFTER THE LAST DAY OF THE
18 FOURTEEN-DAY PAY PERIOD.

19 **SECTION 2. Appropriation.** In addition to any other
20 appropriation, there is hereby appropriated, for the fiscal year beginning
21 July 1, 2012, the sum of \$2,081,015, or so much thereof as may be
22 necessary, for the implementation of this act, to be allocated by
23 department from the sources of funds as follows:

		General	Reappropriated	Federal
1	DEPARTMENT	Total	Fund	Funds
2	Agriculture	\$9,456	\$9,456	\$0
3	Corrections	136,460	136,460	0
4	Education	173,373	173,373	0
5	Governor	1,895	1,895	0
6	Health Care Policy			
7	and Financing	285,719	157,109	0
8	Human Services	984,145	726,924	257,221
9	Judicial	16,115	16,115	0
10	Law	8,799	8,799	0
11	Legislature	69,278	69,278	0
12	Local Affairs	793	793	0
13	Natural Resources	228,047	228,047	0
14	Public Health			
15	and Environment	6,885	6,885	0
16	Public Safety	25,473	25,473	0
17	Revenue	133,783	133,783	0
18	Treasury	794	794	0
19	Total	\$2,081,015	\$1,695,184	\$257,221

20 The source of reappropriated funds for the department of human services
21 shall be medicaid funds transferred from the department of health care
22 policy and financing.

23

24 **SECTION 3. Safety clause.** The general assembly hereby finds,
25 determines, and declares that this act is necessary for the immediate
26 preservation of the public peace, health, and safety.