

First Regular Session
Seventy-second General Assembly
STATE OF COLORADO

ENGROSSED

LLS NO. R19-0757.02 Ed DeCecco x4216

SR19-003

SENATE SPONSORSHIP

Fenberg, Cooke, Marble, Tate

Senate Committees

SENATE RESOLUTION 19-003

101 CONCERNING CHANGES TO THE RULES OF THE SENATE REGARDING
102 COMMITTEES OF REFERENCE.

1 *Be It Resolved by the Senate of the Seventy-second General*
2 *Assembly of the State of Colorado:*

3 That in the Rules of the Senate, Rule No. 21, **amend** (a) as
4 follows:

5 **21. Committees**

6 (a) The following committees of reference of the Senate shall be
7 appointed at the beginning of each regular session of the General
8 Assembly convening after a general election and at such other
9 times as may be necessary, and the members of the committees
10 shall serve at the pleasure of the appropriate appointing authority:

11 (1) Agriculture AND Natural Resources. ~~and Energy.~~

12 (2) Appropriations.

Shading denotes HOUSE amendment. Double underlining denotes SENATE amendment.
Capital letters or bold & italic numbers indicate new material to be added to existing statute.
Dashes through the words indicate deletions from existing statute.

SENATE
Final Reading
January 8, 2019

- 1 (3) Business, Labor, and Technology.
- 2 (4) Education.
- 3 (5) Finance.
- 4 (6) Health and Human Services.
- 5 (7) Judiciary.
- 6 (8) Local Government.
- 7 (9) State, Veterans, and Military Affairs.
- 8 (10) Transportation AND ENERGY.

9 That in the Rules of the Senate, Rule No. 22, **amend** (l)(1) as
 10 follows:

11 **22. Committee Rules**

- 12 (l) (1) The committees of reference as listed in Rule 21 (a) shall
 13 be placed in the following categories:

Category	Committee
1	Business, Labor, and Technology. Judiciary. State, Veterans, and Military Affairs.
2	Agriculture and Natural Resources. Education. Health and Human Services.
3	Finance. Local Government. and Energy. Transportation AND ENERGY.
4	Appropriations.

25 That in the Rules of the Senate, Rule No. 21, **repeal** (a.3), (a.4),
 26 and (a.5).