

General Assembly

Proposed Bill No. 144

January Session, 2019



Referred to Committee on PUBLIC HEALTH

Introduced by: SEN. KELLY, 21st Dist.

AN ACT REQUIRING A STUDY CONCERNING THE EFFECTS OF VIOLENT VIDEO GAMES ON CHILD AND ADOLESCENT BEHAVIOR AND DEVELOPMENT.

Be it enacted by the Senate and House of Representatives in General Assembly convened:

- 1 That the Department of Public Health, in consultation with the
- 2 Department of Children and Families and the Department of
- 3 Education, be required to study the effects of violent video games on
- 4 child and adolescent behavior and development and report on the
- 5 results of such study to the joint standing committee of the General
- 6 Assembly having cognizance of matters relating to public health not
- 7 later than February 1, 2020.

Statement of Purpose:

To study the impact of violent video games on children.

LCO No. 1075