

**SENATE**  
**STATE OF MINNESOTA**  
**NINETIETH SESSION**

**S.F. No. 2400**

(SENATE AUTHORS: DIBBLE)

DATE  
05/18/2017

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Introduction and first reading  
Referred to Capital Investment

OFFICIAL STATUS

1.1 A bill for an act  
 1.2 relating to capital investment; establishing a program to make grants to local  
 1.3 governments to build skate parks; appropriating money for skate park grants;  
 1.4 authorizing the sale and issuance of state bonds; amending Minnesota Statutes  
 1.5 2016, section 240A.01, subdivision 1; proposing coding for new law in Minnesota  
 1.6 Statutes, chapter 240A.

1.7 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

1.8 Section 1. Minnesota Statutes 2016, section 240A.01, subdivision 1, is amended to read:

1.9 Subdivision 1. **Applicability.** As used in ~~sections 240A.01 to 240A.07~~ this chapter, the  
 1.10 words defined in this section have the meanings given them.

1.11 **EFFECTIVE DATE.** This section is effective the day following final enactment.

1.12 Sec. 2. **[240A.14] SKATE PARK GRANTS.**

1.13 Subdivision 1. **Capital improvement grants.** The commission may make grants to local  
 1.14 governments to acquire land for, design, construct or renovate, and equip skate parks. A  
 1.15 local government may apply for a grant under this section at the times and in the manner  
 1.16 directed by the commission. An application must include information detailing the nonstate  
 1.17 commitment to the project.

1.18 Subd. 2. **Criteria.** (a) Skate parks financed with a grant under this section must be located  
 1.19 in areas of maximum demonstrated interest and maximize the potential for full use.

1.20 (b) To the extent possible over time, the commission must disperse grants equitably  
 1.21 statewide with approximately half of the grants awarded to local governments outside the  
 1.22 seven-county metropolitan area.

2.1 (c) A local government awarded a grant under this section must demonstrate it will be  
2.2 able to maintain the skate park.

2.3 Subd. 3. **Maximum grants; match requirements.** (a) The commission shall determine  
2.4 maximum grant amounts for each phase of a skate park project: land acquisition, design,  
2.5 engineering, construction, or reconstruction. The total amount a local government may  
2.6 receive from one or more grants for development or renovation of a skate park is \$..... A  
2.7 grant may be for no more than half of the project or project phase cost.

2.8 (b) The local government's contribution to the project may be made in kind, including  
2.9 contributions of land and materials, access roadways and access roadway improvements,  
2.10 necessary utility services, landscaping, and parking. The local government's contribution  
2.11 to the project may include contributions made before or after the grant is made, and may  
2.12 be from any nonstate source.

2.13 **EFFECTIVE DATE.** This section is effective the day following final enactment.

2.14 Sec. 3. **MINNESOTA AMATEUR SPORTS COMMISSION; SKATE PARK**  
2.15 **GRANTS.**

2.16 Subdivision 1. **Appropriation.** \$2,000,000 is appropriated from the bond proceeds fund  
2.17 to the Minnesota Amateur Sports Commission for skate park grants to local governments  
2.18 under Minnesota Statutes, section 240A.14.

2.19 Subd. 2. **Bond sale.** To provide the money appropriated in this section from the bond  
2.20 proceeds fund, the commissioner of management and budget shall sell and issue bonds of  
2.21 the state in an amount up to \$2,000,000 in the manner, upon the terms, and with the effect  
2.22 prescribed by Minnesota Statutes, sections 16A.631 to 16A.675, and by the Minnesota  
2.23 Constitution, article XI, sections 4 to 7.

2.24 **EFFECTIVE DATE.** This section is effective the day following final enactment.