

SENATE
STATE OF MINNESOTA
EIGHTY-NINTH SESSION

S.F. No. 327

(SENATE AUTHORS: NEWMAN, Thompson, Hoffman, Limmer and Kiffmeyer)

DATE	D-PG	OFFICIAL STATUS
01/26/2015	132	Introduction and first reading Referred to Rules and Administration

1.1 A bill for an act
 1.2 relating to campaign finance; prohibiting use of public funds to promote or
 1.3 defeat a ballot question; proposing coding for new law in Minnesota Statutes,
 1.4 chapters 5; 10A.

1.5 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

1.6 Section 1. **[5.385] USE OF PUBLIC FUNDS; BALLOT QUESTIONS.**

1.7 Notwithstanding section 10A.52, paragraph (b), the secretary of state shall not
 1.8 spend, or cause to be spent, any public funds or use any other public resource with
 1.9 the purpose of promoting or defeating a ballot question at any time. The secretary of
 1.10 state shall not use the inherent prestige of the office in any manner that has the effect of
 1.11 promoting or defeating a ballot question. The secretary of state may spend public funds
 1.12 to provide impartial and balanced information on ballot questions that does not have the
 1.13 effect of promoting or defeating a ballot question. For purposes of this section, public
 1.14 funds means all general, special, permanent, trust, and other funds, regardless of source
 1.15 or purpose, held or administered by a government entity.

1.16 Sec. 2. **[10A.52] USE OF PUBLIC FUNDS; BALLOT QUESTIONS.**

1.17 (a) No public official shall spend, or cause to be spent, any public funds or use any
 1.18 other public resource with the purpose of promoting or defeating a ballot question or in a
 1.19 manner that has the effect of promoting or defeating a ballot question.

1.20 (b) This prohibition only applies after final enactment of a legislative act that places
 1.21 a ballot question on the ballot.

- 2.1 (c) For purposes of this section, public funds means all general, special, permanent,
2.2 trust, and other funds, regardless of source or purpose, held or administered by a
2.3 government entity.