

CHAPTER.....

AN ACT relating to days of observance; requiring the Governor to annually proclaim the Saturday immediately preceding the last Saturday in October as “World Esports Day” in this State; and providing other matters properly relating thereto.

Legislative Counsel’s Digest:

Under existing law, various days, weeks and months of observance are recognized in this State. (NRS 236.018-236.095) This bill requires the Governor to annually proclaim the Saturday immediately preceding the last Saturday in October to be “World Esports Day” in the State of Nevada.

EXPLANATION – Matter in *bolded italics* is new; matter between brackets ~~omitted material~~ is material to be omitted.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

Section 1. Chapter 236 of NRS is hereby amended by adding thereto a new section to read as follows:

1. The Governor shall annually proclaim the Saturday immediately preceding the last Saturday in October to be “World Esports Day” in the State of Nevada.

2. The proclamation must call upon the news media, educators, business and labor leaders and appropriate governmental officers to bring to the attention of the residents of Nevada the trailblazing Nevada Esports community and its contributions to this State, as well as building exciting careers in Electronic Sports, such as broadcasting, graphic arts, web design, video game design, coaching, athletics and community building.

Sec. 2. This act becomes effective upon passage and approval.



