1 ENGROSSED SENATE BILL NO. 1195 By: McCortney and Pittman of 2 the Senate 3 and Wallace of the House 4 5 6 [gaming - State-Tribal Gaming Act - codification] 7 8 9 10 BE IT ENACTED BY THE PEOPLE OF THE STATE OF OKLAHOMA: SECTION 1. 11 AMENDATORY 3A O.S. 2011, Section 262, as 12 amended by Section 1, Chapter 115, O.S.L. 2017 (3A O.S. Supp. 2017, 13 Section 262), is amended to read as follows: Section 262. A. If at least four Indian tribes enter into the 14 15 model tribal-state compact set forth in Section 281 of this title, and such compacts are approved by the Secretary of the Interior and 16 notice of such approval is published in the Federal Register, the 17 Oklahoma Horse Racing Commission ("Commission") shall license 18 organization licensees which are licensed pursuant to Section 205.2 19 of this title to conduct authorized gaming as that term is defined 20 by this act the State-Tribal Gaming Act pursuant to this act the 21 State-Tribal Gaming Act utilizing gaming machines or devices 22 authorized by this act the State-Tribal Gaming Act subject to the 23 limitations of subsection C of this section. No fair association or 24

ENGR. S. B. NO. 1195

organization licensed pursuant to Section 208.2 of this title or a
 city, town or municipality incorporated or otherwise, or an
 instrumentality thereof, may conduct authorized gaming as that term
 defined by this act the State-Tribal Gaming Act.

5 Notwithstanding the provisions of Sections 941 through 988 of Title 21 of the Oklahoma Statutes, the conducting of and 6 7 participation in gaming in accordance with the provisions of this act the State-Tribal Gaming Act or the model compact set forth in 8 9 Section 281 of this title is lawful and shall not be subject to any 10 criminal penalties. Provided further, a licensed manufacturer or 11 distributor licensed pursuant to this act the State-Tribal Gaming 12 Act may manufacture, exhibit or store as a lawful activity any machines or devices which are capable of being used to conduct the 13 following types of gaming: 14

Gaming authorized by the State-Tribal Gaming Act; or
 Other gaming which may be lawfully conducted by an Indian
 tribe in this state.

B. Except for Christmas Day, authorized gaming may only be conducted by an organization licensee on days when the licensee is either conducting live racing or is accepting wagers on simulcast races at the licensee's racing facilities. Authorized gaming may only be conducted by organization licensees at enclosure locations where live racing is conducted. Under no circumstances shall authorized gaming be conducted by an organization licensee at any

ENGR. S. B. NO. 1195

facility outside the organization licensee's racing enclosure. No
person who would not be eligible to be a patron of a pari-mutuel
system of wagering pursuant to the provisions of subsection B of
Section 208.4 of this title shall be admitted into any area of a
facility when authorized games are played nor be permitted to
operate, or obtain a prize from, or in connection with, the
operation of any authorized game, directly or indirectly.

C. In order to encourage the growth, sustenance and development 8 9 of live horse racing in this state and of the state's agriculture 10 and horse industries, the Commission is hereby authorized to issue 11 licenses to conduct authorized gaming to no more than three (3) 12 organization licensees operating racetrack locations at which horse 13 race meetings with pari-mutuel wagering, as authorized by the Commission pursuant to the provisions of this title, occurred in 14 calendar year 2001, as follows: 15

1. An organization licensee operating a racetrack location at 16 which an organization licensee is licensed to conduct a race meeting 17 pursuant to the provisions of Section 205.2 of this title located in 18 a county with a population exceeding six hundred thousand (600,000) 19 persons, according to the most recent federal decennial census, 20 shall be licensed to operate not more than six hundred fifty (650) 21 player terminals in any year. Beginning with the third year after 22 an organization licensee is licensed pursuant to this paragraph to 23 operate such player terminals, such licensee may be licensed to 24

ENGR. S. B. NO. 1195

operate an additional fifty (50) player terminals. Beginning with the fifth year after an organization licensee is licensed pursuant to this paragraph to operate such player terminals, such licensee may be licensed to operate a further additional fifty (50) player terminals; and

2. Two organization licensees operating racetrack locations at
which the organization licensees are licensed to conduct race
meetings pursuant to the provisions of Section 205.2 of this title
located in counties with populations not exceeding four hundred
thousand (400,000) persons, according to the most recent federal
decennial census, may each be licensed to operate not more than two
hundred fifty (250) player terminals in any year.

Subject to the limitations on the number of player terminals 13 permitted to each organization licensee, an organization licensee 14 15 may utilize electronic amusement games as defined in this act the State-Tribal Gaming Act, electronic bonanza-style bingo games as 16 defined in this act the State-Tribal Gaming Act and electronic 17 instant bingo games as defined in this act the State-Tribal Gaming 18 Act, and any type of gaming machine or device that is specifically 19 allowed by law and that an Indian tribe in this state is authorized 20 to utilize pursuant to a compact entered into between the state and 21 the tribe in accordance with the provisions of the Indian Gaming 22 Regulatory Act and any other machine or device that an Indian tribe 23 in this state is lawfully permitted to operate pursuant to the 24

ENGR. S. B. NO. 1195

1 Indian Gaming Regulatory Act, referred to collectively as "authorized games". An organization licensee's utilization of such 2 machines or devices shall be subject to the regulatory control and 3 supervision of the Commission; provided, the Commission shall have 4 5 no role in oversight and regulation of gaming conducted by a tribe subject to a compact. The Commission shall promulgate rules to 6 regulate the operation and use of authorized gaming by organization 7 licensees. In promulgating such rules, the Commission shall 8 9 consider the provisions of any compact which authorizes electronic 10 gaming which is specifically authorized by law by an Indian tribe. For the purpose of paragraphs 1 and 2 of this subsection, the number 11 of player terminals in an authorized game that permits multiple 12 players shall be determined by the maximum number of players that 13 can participate in that game at any given time; provided, however, 14 that nothing in this act the State-Tribal Gaming Act prohibits the 15 linking of player terminals for progressive jackpots, so long as the 16 limitations on the number of permitted player terminals at each 17 organization licensee are not exceeded. Each organization licensee 18 shall keep a record of, and shall report at least quarterly to the 19 Oklahoma Horse Racing Commission, the number of games authorized by 20 this section utilized in the organization licensee's facility, by 21 the name or type of each and its identifying number. 22

D. No zoning or other local ordinance may be adopted or amendedby a political subdivision where an organization licensee conducts

live horse racing with the intent to restrict or prohibit an
 organization licensee's right to conduct authorized gaming at such
 location.

E. For purposes of this act the State-Tribal Gaming Act,
"adjusted gross revenues" means the total receipts received by an
organization licensee from the play of all authorized gaming minus
all monetary payouts.

8 F. The Oklahoma Horse Racing Commission shall promulgate rules 9 to regulate, implement and enforce the provisions of this act the 10 <u>State-Tribal Gaming Act</u> with regard to the conduct of authorized 11 gaming by organization licensees; provided, regulation and oversight 12 of games covered by a compact and operated by an Indian tribe shall 13 be conducted solely pursuant to the requirements of the compact.

If an organization licensee operates or attempts to operate 14 G. 15 more player terminals which offer authorized games than it is authorized to offer to the public by this act the State-Tribal 16 17 Gaming Act or the terms of its license, upon written notice from the Commission, such activity shall cease forthwith. Such activity 18 shall constitute a basis upon which the Commission may suspend or 19 revoke the licensee's license. The Commission shall promulgate any 20 rules and regulations necessary to enforce the provisions of this 21 subsection. 22

H. This act <u>The State-Tribal Gaming Act</u> is game-specific and
 shall not be construed to allow the operation of any other form of

ENGR. S. B. NO. 1195

gaming unless specifically allowed by this act the State-Tribal
Gaming Act. This act The State-Tribal Gaming Act shall not permit
the operation of slot machines, dice games, roulette wheels, housebanked card games, house-banked table games involving dice or
roulette wheels, or games where winners are determined by wagering
on the outcome of a sports contest.

7 SECTION 2. NEW LAW A new section of law to be codified 8 in the Oklahoma Statutes as Section 280.1 of Title 3A, unless there 9 is created a duplication in numbering, reads as follows:

10 Α. Pursuant to the offer of the Model Tribal Gaming Compact made in Section 280 of Title 3A of the Oklahoma Statutes and the 11 definition of "Covered Games" in the Model Tribal Gaming Compact 12 codified in Section 281 of Title 3A of the Oklahoma Statutes, which 13 the codified compact offer provides the state may approve additional 14 forms of covered games under the compact by amendment of the State-15 Tribal Gaming Act and a compacting tribe may operate such additional 16 forms of covered games by written supplement to an existing compact, 17 the State hereby approves, subject to this section, an additional 18 game offering as follows: 19

1. "Nonhouse-banked table game" means any table game, including but not limited to those table games involving a wheel, ball or dice, operated in a non-electronic environment in which the tribe has no interest in the outcome of the game, including games played in tournament formats and games in which the tribe collects a fee

1 from the player for participating, and all bets are placed in a
2 common pool or pot from which all player winnings, prizes and direct
3 costs are paid. As provided herein, administrative fees may be
4 charged by the tribe against any common pool(s) or pot(s) in an
5 amount equal to any fee paid the state; provided, that the tribe may
6 seed any pool or pot as it determines necessary from time to time.

2. Should a tribe that has compacted with the state in
accordance with Sections 280 and 281 of Title 3A of the Oklahoma
Statutes, elect to accept this offer of an additional covered game
and, accordingly, to operate nonhouse-banked table games under the
terms of its existing gaming compact with the state, the tribe shall
execute a supplement to the compact, to provide as follows:

13 "MODEL TRIBAL GAMING COMPACT SUPPLEMENT
 14 Between the [Name of Tribe]

and the STATE OF OKLAHOMA

To be governed in accord with the [Name of Tribe]'s State-Tribal Gaming Compact ("Compact"), approved by the United States Department of the Interior on [Date], the [Name of Tribe] ("Tribe") accepts the state's offer of additional covered game codified in this section, which offer and this acceptance are subject to the following terms:

21 Part 1. TITLE

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This document shall be referred to as the "[Name of Tribe] and State of Oklahoma Gaming Compact Nonhouse-Banked Table Games Supplement ("Gaming Compact Supplement").

ENGR. S. B. NO. 1195

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Part 2. TERMS

A. The Tribe hereby memorializes its election to accept the
state's offer of an additional covered game, which offer is codified
in this section.

5 Β. The Tribe agrees, subject to the enforcement and exclusivity 6 provisions of its Compact, to pay to the state ten percent (10%) of the monthly net win of the common pool(s) or pot(s) from which 7 prizes are paid for nonhouse-banked table games. 8 The Tribe is 9 entitled to keep an amount equal to state payments from the common 10 pool(s) or pot(s) as part of its cost of operating the games. For all purposes, such payment shall be deemed an exclusivity and fee 11 12 payment as provided in paragraph 2 of subsection A of Part 11 of the Model Tribal Gaming Compact; provided, the Tribe accepts and has no 13 objection to the state's allocation, pursuant to this subsection, of 14 15 a portion of such monies deposited to the General Revenue Fund pursuant to Section 280.1 of Title 3A of the Oklahoma Statutes to 16 the Department of Mental Health and Substance Abuse Services for the 17 treatment of compulsive gambling disorder and educational programs 18 related to such disorder. 19

C. The Tribe's operation of nonhouse-banked table games pursuant to this supplement shall, for all purposes, including enforcement and exclusivity, be treated as subject to and lawfully conducted under the terms and provisions of the Compact.

24 Part 3. AUTHORITY TO EXECUTE

ENGR. S. B. NO. 1195

1 This Gaming Compact Supplement, to the extent it conforms with 2 this section, is deemed approved by the State of Oklahoma. No 3 further action by the state or any state official is necessary for this Gaming Compact Supplement to take effect upon approval by the 4 5 Secretary of the United States Department of the Interior and publication in the Federal Register. The undersigned tribal 6 7 official(s) represents that he or she is duly authorized and has the authority to execute this Gaming Compact Supplement on behalf of the 8 9 tribe for whom he or she is signing.

10 APPROVED:

11 [Name of Tribe]

12

Date: _____

13 [Title]"

B. A tribe electing to accept this additional game offering is
responsible for submitting a copy of the executed supplement to the
Secretary of the United States Department of the Interior for
approval and publication in the Federal Register.

C. Upon approval of a supplement by the Secretary of United States Department of the Interior, the supplement shall be construed as an acceptance of this offer and a supplement to the tribe's existing State-Tribal Gaming Compact with the state. Thereafter, nonhouse-banked table games shall be deemed a covered game pursuant to the compact.

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ENGR. S. B. NO. 1195

1 D. Upon approval of a supplement by the Secretary of United States Department of the Interior and subject to the enforcement and 2 exclusivity provisions of its existing State-Tribal Gaming Compact 3 with the state, the electing tribe shall be deemed pursuant to such 4 5 supplement to be in agreement to pay ten percent (10%) of the monthly net win of the common pool(s) or pot(s) from which prizes 6 7 are paid for nonhouse-banked table games. The tribe shall be entitled to keep an amount equal to state payments from the common 8 9 pool(s) or pot(s) as part of its cost of operating the games. For 10 all purposes, such payment shall be deemed an exclusivity and fee payment under paragraph 2 of subsection A of Part 11 of the Model 11 12 Tribal Gaming Compact between the electing tribe and the state; provided, the state will transfer ___ percent (__%) of such monies 13 deposited to the General Revenue Fund pursuant to Section 280.1 of 14 Title 3A of the Oklahoma Statutes to the Department of Mental Health 15 and Substance Abuse Services for the treatment of compulsive 16 17 gambling disorder and educational programs related to such disorder. The offer contained in this section shall not be construed 18 Ε. to permit the operation of any additional form of gaming by 19 organization licensees or permitting any additional electronic or 20

21 machine gaming within Oklahoma.

F. Notwithstanding the provisions of Sections 941 through 988 of Title 21 of the Oklahoma Statutes, the conducting of and participation in any game authorized pursuant to this section are

1	lawful when played pursuant to a compact supplement which has become
2	effective in accordance with this section.
3	Passed the Senate the 14th day of March, 2018.
4	
5	Presiding Officer of the Senate
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7	Passed the House of Representatives the day of,
8	2018.
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10	Presiding Officer of the House
11	of Representatives
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