	COMPUTER SCIENCE INITIATIVE FOR PUBLIC
	SCHOOLS
	2015 GENERAL SESSION
	STATE OF UTAH
	Chief Sponsor: Howard A. Stephenson
	House Sponsor: Bradley G. Last
LONG	TITLE
Genera	l Description:
,	This bill provides for computer science instruction in public schools.
Highlig	hted Provisions:
,	Γhis bill:
1	defines terms;
1	creates the computer science initiative for public schools;
I	requires the STEM Action Center Board and the State Board of Education to
collabor	rate to develop and implement the initiative by:
	• creating an online repository of computer science instructional resources;
	• providing for professional development on teaching computer science; and
	• selecting one or more providers, through a request for proposals process, to
provide	a comprehensive computer coding instructional software solution;
I	specifies criteria for a school district or charter school to participate in certain
element	s of the initiative;
I	provides for review and evaluation of the initiative; and
I	requires the STEM Action Center Board and the State Board of Education to
annually	y report on the initiative to the Education Interim Committee.
Money	Appropriated in this Bill:
,	This bill appropriates in fiscal year 2016:



28	 to the Governor's Office of Economic Development - STEM Action Center, as an
29	ongoing appropriation:
30	• from the General Fund, \$2,070,000.
31	Other Special Clauses:
32	This bill provides a special effective date.
33	Utah Code Sections Affected:
34	ENACTS:
35	63M-1-3212 , Utah Code Annotated 1953
3637	Be it enacted by the Legislature of the state of Utah:
38	Section 1. Section 63M-1-3212 is enacted to read:
39	63M-1-3212. Computer science initiative for public schools.
40	(1) As used in this section:
41	(a) "Computational thinking" means the set of problem-solving skills and techniques
42	that software engineers use to write programs that underlie computer applications, including
43	decomposition, pattern recognition, pattern generalization, and algorithm design.
44	(b) "Computer coding" means the process of writing script for a computer program or
45	mobile device.
46	(2) On behalf of the board, the staff of the board and the staff of the State Board of
47	Education shall collaborate to develop and implement a computer science initiative for public
48	schools by:
49	(a) creating an online repository that:
50	(i) is available for school districts and charter schools to use as a resource; and
51	(ii) includes high-quality computer science instructional resources that are designed to
52	teach students in all grade levels:
53	(A) computational thinking skills; and
54	(B) computer coding skills;
55	(b) providing for professional development on teaching computer science by:
56	(i) including resources for teachers and administrators related to teaching
57	computational thinking and computer coding in the STEM education high quality professional
58	development application described in Section 63M-1-3209;

59	(ii) providing statewide or regional professional development institutes; and
60	(iii) distributing grants to school districts and charter schools, in accordance with this
61	section, that may be used to provide incentives for teachers to earn a secondary computer
62	science endorsement;
63	(c) selecting one or more providers, through a request for proposals process in
64	accordance with this section, to provide a comprehensive computer coding instructional
65	software solution described in Subsection (3); and
66	(d) encouraging schools to partner with technology companies for student and teacher
67	mentoring opportunities.
68	(3) On behalf of the board, the staff of the board and the staff of the State Board of
69	Education shall collaborate and select one or more providers, through a request for proposals
70	process, to provide a comprehensive computer coding instructional software solution that
71	includes:
72	(a) licenses for computer coding instructional software that may be on-premises or
73	cloud-based;
74	(b) professional development for teachers and administrators related to the use of the
75	software;
76	(c) real-time technical and instructional support for teachers; and
77	(d) real-time coding support for students.
78	(4) In evaluating provider proposals, the staff of the board and the staff of the State
79	Board of Education shall ensure that the evaluation criteria weighs the extent to which the:
80	(a) software:
81	(i) includes activities that are designed to teach professional computer science and
82	engineering skills through computer coding;
83	(ii) engages students in the design and coding of an original digital project from
84	conception through publication;
85	(iii) offers sequential learning opportunities for a coding pathway across multiple
86	grades;
87	(iv) is designed as an engaging product for the school context;
88	(v) provides collaborative learning capabilities;
89	(vi) provides opportunities for frequent and informal assessments and includes an

90	embedded progress monitoring tool and mechanisms for regular feedback to students and
91	teachers; and
92	(vii) can be integrated into the core curriculum; and
93	(b) proposed provider has demonstrated efficacy:
94	(i) in a variety of educational contexts, including rural, urban, and suburban; and
95	(ii) with a variety of students, including low-income students, high achieving students,
96	and struggling students.
97	(5) (a) To apply for a grant described in Subsection (2)(b)(iii), a school district or
98	charter school shall submit a plan to the board for the use of the grant, including:
99	(i) a statement of purpose that describes the learning objectives, goals, and measurable
100	outcomes the school district or charter school will accomplish by providing professional
101	development on teaching computer science; and
102	(ii) a description of how the school district or charter school will provide high-quality
103	professional development for teachers and administrators.
104	(b) To apply for the comprehensive software solution described in Subsection (3), a
105	school district or charter school shall submit a plan to the board for the use of the software
106	solution, including:
107	(i) a statement of purpose that describes the learning objectives, goals, and measurable
108	outcomes the school district or charter school will accomplish by using the software; and
109	(ii) a commitment to use the software for a sufficient amount of instructional time to
110	achieve the learning objectives described in the statement of purpose.
10a	$\hat{S} \rightarrow (c)$ A school district or charter school may enter into an interlocal agreement with one or
10b	more school districts or charter schools to jointly apply for:
10c	(i) a grant under Subsection (5)(a); or
10d	(ii) the comprehensive software solution under Subsection (5)(b). ←Ŝ
111	(6) On behalf of the board, the staff of the board and the staff of the State Board of
112	Education shall:
113	(a) award the grants described in Subsection (2)(b)(iii) to school districts and charter
114	schools on a competitive basis, giving priority to applicants whose plans are timely and well
115	developed; and
116	(b) make the comprehensive software solution described in Subsection (3) available to
117	school districts and charter schools on a competitive basis, giving priority to applicants:
118	(i) whose plans are timely and well developed; and
119	(ii) who commit to providing sequential learning opportunities for a coding pathway
120	across multiple grades.

121	(7) The board and the State Board of Education shall encourage schools to
122	independently pursue computer science and coding initiatives, subject to local school board or
123	charter school governing board approval, based on the unique needs of the school's students.
124	(8) (a) On or before November 1, 2015, and on or before November 1 each year
125	thereafter, the board and the State Board of Education shall collaborate to provide a verbal and
126	written report to the Education Interim Committee on the status of the initiative.
127	(b) (i) On behalf of the board, the staff of the board and the staff of the State Board of
128	Education shall collaborate and select an independent evaluator, through a request for
129	proposals process, to act as an independent contractor to evaluate the comprehensive software
130	solution described in Subsection (3).
131	(ii) The independent evaluator shall:
132	(A) evaluate the comprehensive software solution using criteria established by the
133	board and the State Board of Education; and
134	(B) report the results of the evaluation to the Education Interim Committee by the
135	Education Interim Committee's October 2018 meeting.
136	Section 2. Appropriation.
137	Under the terms and conditions of Title 63J, Chapter 1, Budgetary Procedures Act, for
138	the fiscal year beginning July 1, 2015, and ending June 30, 2016, the following sums of money
139	are appropriated from resources not otherwise appropriated, or reduced from amounts
140	previously appropriated, out of the funds or accounts indicated. These sums of money are in
141	addition to any amounts previously appropriated for fiscal year 2016.
142	To Governor's Office of Economic Development — STEM Action Center
143	From General Fund \$2,070,000
144	Schedule of Programs:
145	STEM Action Center \$2,070,000
146	The Legislature intends that:
147	(1) the Governor's Office of Economic Development use:
148	(a) $\hat{S} \rightarrow [at least]$ up to $\leftarrow \hat{S}$ \$1,500,000 of the appropriation provided in this section for
148a	<u>licenses for the</u>
149	comprehensive computer coding instructional software solution described in Subsection
150	<u>63M-1-3212(3);</u>
151	(b) at least \$320,000 of the appropriation provided in this section for professional

S.B. 107 01-27-15 9:50 AM

152	development on teaching computer science as described in Subsection 63M-1-3212(2)(b);
153	(c) up to \$150,000 of the appropriation provided in this section for administration of
154	the initiative described in Section 63M-1-3212; and
155	(d) up to \$100,000 of the appropriation provided in this section for the evaluation
156	described in Subsection 63M-1-3212 $\hat{S} \rightarrow [\underline{(7)}]$ (8) $\leftarrow \hat{S}$ (b); and
157	(2) the appropriation provided in this section is:
158	(a) ongoing; and
159	(b) non-lapsing.
160	Section 3. Effective date.
161	(1) Except as provided in Subsection (2), if approved by two-thirds of all the members
162	elected to each house, this bill takes effect upon approval by the governor, or the day following
163	the constitutional time limit of Utah Constitution, Article VII, Section 8, without the governor's
164	signature, or in the case of a veto, the date of veto override.
165	(2) Uncodified Section 2, Appropriation, takes effect on July 1, 2015.

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Office of Legislative Research and General Counsel